



# OmaStadi

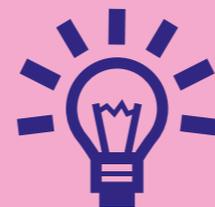
The Helsinki of dreams is created together.

Helsinki

A game for coming up with ideas for participatory budgeting



**OmaStadi** is the City of Helsinki's way of providing participatory budgeting services. Helsinki has allocated 8.8 million euros to realising residents' wishes. Ideas can be submitted at [omastadi.hel.fi](https://omastadi.hel.fi). Submitted ideas are turned into viable proposals together. Residents of Helsinki will be able to vote on proposals later. The proposals with the most votes will be realised by the City.



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## Ideas

How would you improve the city? Share your idea on the [omastadi.hel.fi](https://omastadi.hel.fi) website.



2

## Co-development

The ideas are transformed into proposals at workshops. Follow the planning at [omastadi.hel.fi](https://omastadi.hel.fi).



3

## Voting

Vote for the proposals at [omastadi.hel.fi](https://omastadi.hel.fi).



4

## Realisation

The proposals with the most votes will be realised by the City.

## The OmaStadi game

The OmaStadi game is a problem-solving game for coming up with ideas for participatory budgeting.

### How is the game played?

The game consists of five phases, which are played in order. The duration of the game is approximately 60–90 minutes. The game is best played with 3–5 players.

### What do you need to play?

The game includes cards and instructions. You will also need pens and paper to play. In addition to this, you will need a smart device to share your idea on the omastadi.hel.fi website.

### What will happen after the game?

After the end of the ideation phase, the City's experts will assess whether the ideas comply with the criteria set. All approved ideas will later be developed into realisable proposals for voting.

### Preparation

**1. Place the cards on a table** and sort the cards into piles according to the card type. Give each participant a pen and paper.

**2. Choose the game director.** The director is responsible for ensuring that the game progresses according to the instructions and keeping track of time.

**3. Learn more about OmaStadi** on the reverse side of this page.

**4.** Go over the criteria cards so that you are all aware of what kind of ideas are suitable for OmaStadi.

**5. Remember to play in the spirit of the game.** Each team member has something to offer, so encourage everyone to participate.

1



### What kind of Helsinki do we want to build?

Duration: 5–10 min

Required cards:

- Areas cards
- Themes cards

Together, pick 1–2 themes that you want to focus on. Additionally, pick one area where your idea could be realised.

Game instructions

2



### Problems to be solved

Duration: 5–10 min

Each player independently writes down problems related to the theme picked on pieces of paper.

Go through the problems together.

Pick one problem that you would like to solve.

Tips for working:

*If picking a problems together is difficult, you can pick one by voting.*

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### Ideation

Duration: 20–30 min

Each player independently writes down solution ideas for the problem chosen on pieces of paper.

Go through all the ideas together.

Merge similar ideas. Discuss the ideas and improve them.

Game instructions

4



### Idea selection

Duration: 5–10 min

Required cards:

- Criteria cards

Take out the Criteria cards and check whether the ideas that you developed comply with OmaStadi criteria.

Pick 1–3 viable ideas.

Tips for working:

*Check ideas submitted by others at omastadi.hel.fi. Try to avoid sharing similar ideas.*

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### Idea finalisation

Duration: 20–30 min

Required cards:

- Citizens cards

Take out the Citizens cards. Think about how the idea should be developed so that it would be ideal for the citizen presented on the card.

Finalise your idea by writing down the following:

- the name of the idea
- the area and theme (sub-theme)
- the problem that the idea solves
- a short description of the idea, detailing the concrete things that you would like the City to do.

**Finish by sharing your idea on the omastadi.hel.fi platform.**

Game instructions